# <u>connecting</u> <u>comunication</u>

### presented by Patrick Maurer, CSP





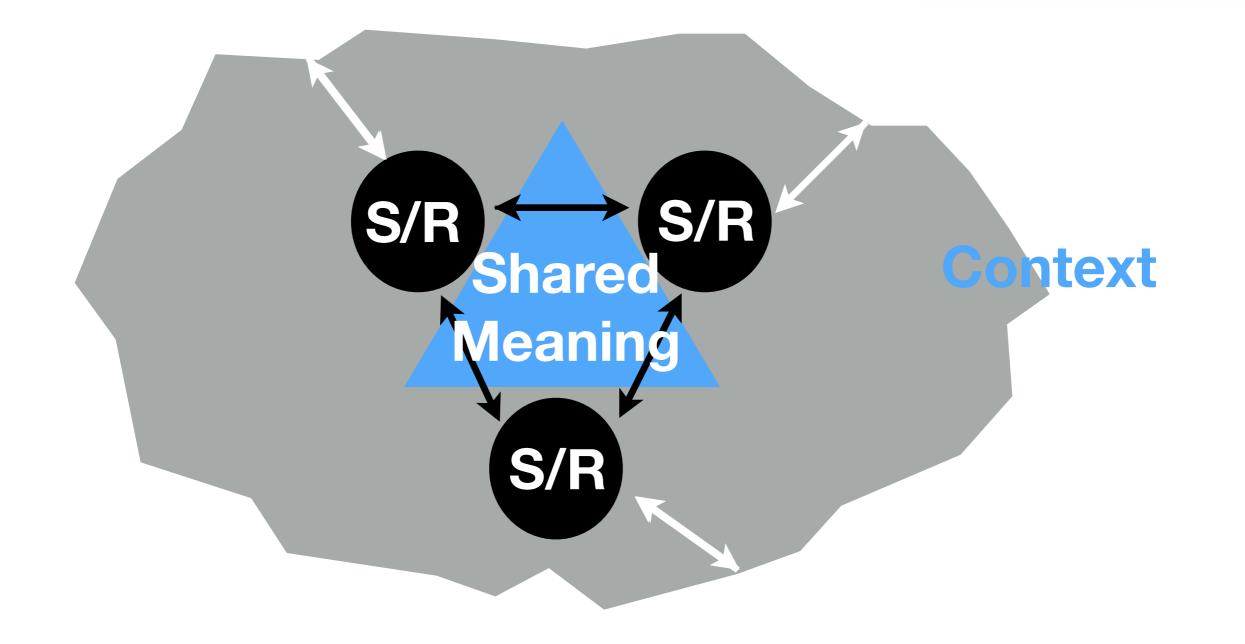
# "WOW" desire for connection





### dynamic process model







### nonverbal communication



# 65%-95% of total meaning is from nonverbal communication



### nonverbal communication



## volume rate enunciation pause stress



### nonverbal communication



# I am glad you are here today





### components of a good mix tape

purposeful customized thematic time investment arc (music &/or emotional) appropriate







#### **Knapp's Model of Relational Development**



**Bonding** Announcing commitment to relationship & making legal

**Integrating** Relationship gets more serious and connected. BF/GF

**Intensifying** Less formal. Revealing of information. Gifts. Checking Reactions

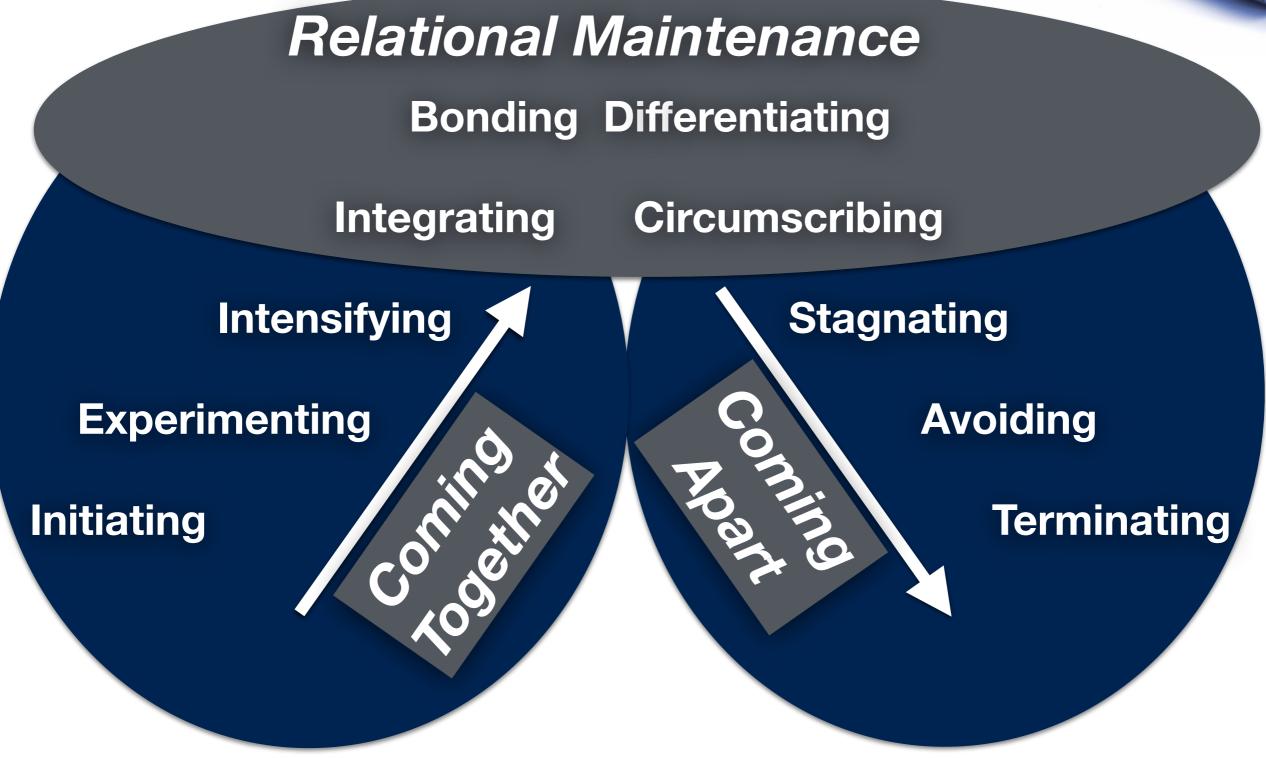
**Experimenting** Probing. Looking for common interest

**Initiating** First Impressions (can be wrong). Looking for positives



#### **Knapp's Model of Relational Development**







### the real power







### **Relational Dialectics**



#### **Examples:**

# Connection vs Autonomy Predictability vs Novelty Favoritism vs Impartiality Openness vs Privacy

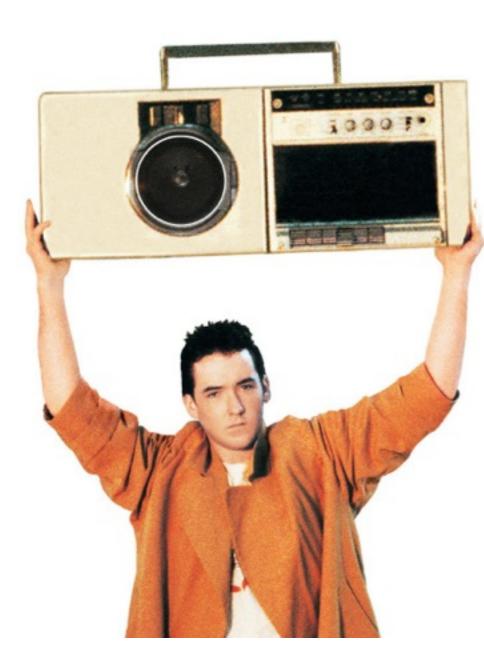












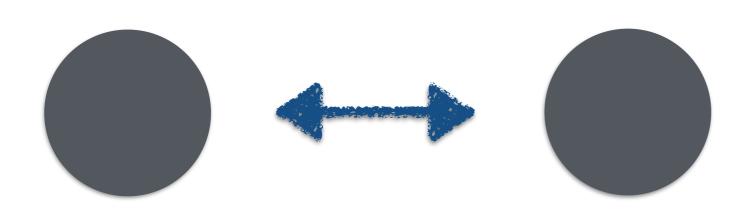
"I don't want to sell anything, buy anything, or process anything as a career. I don't want to sell anything bought or processed, or buy anything sold or processed, or process anything sold, bought, or processed, or repair anything sold, bought, or processed. You know, as a career, I don't want to do that."





#### One Way Peer to Peer Aware

#### One Way Peer to Peer Unaware



#### Two Way Peer to Peer Aware



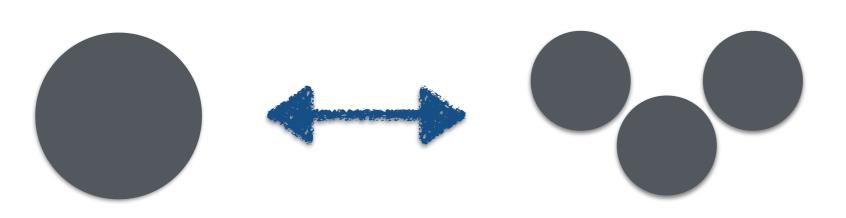


#### One Way Peer to Group Aware

One Way Peer to Group Unaware

?

9

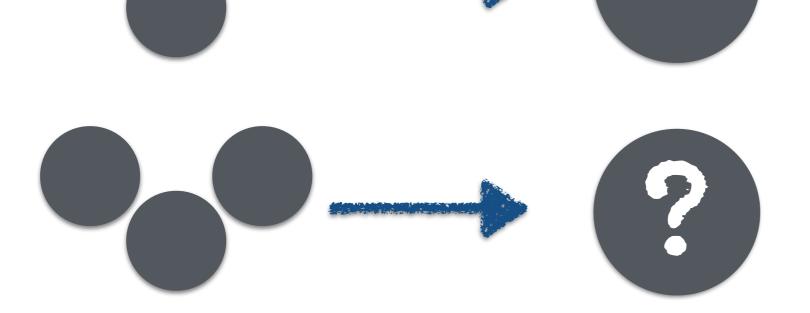


#### Two Way Peer to Group Aware









#### One Way Group to Peer Unaware





# **One Way Group to Group Aware** One Way Group to Group Unaware 9 **Two Way Group to Group Aware**





#### One Way Subordinate to Supervisor Aware

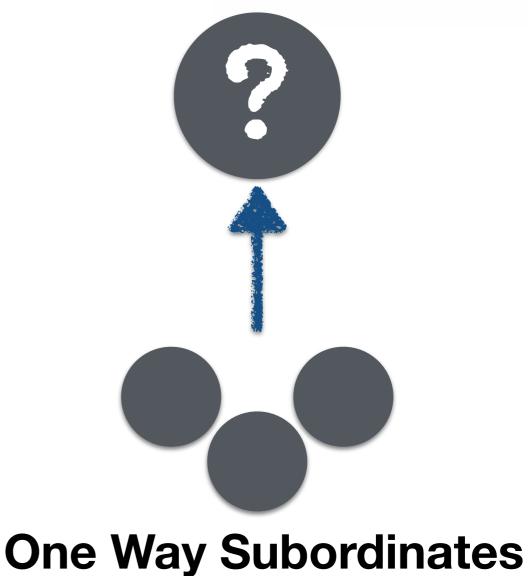
#### One Way Subordinate to Supervisor Unaware

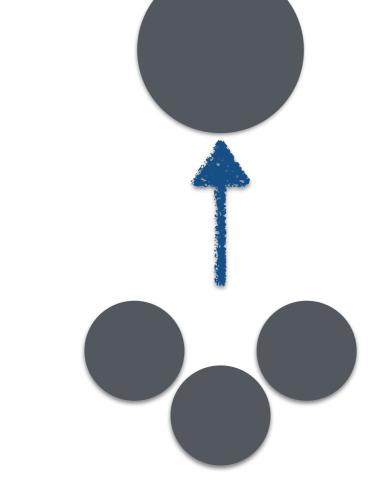


One Way Subordinates to Supervisor Aware

# to Supervisor Unaware

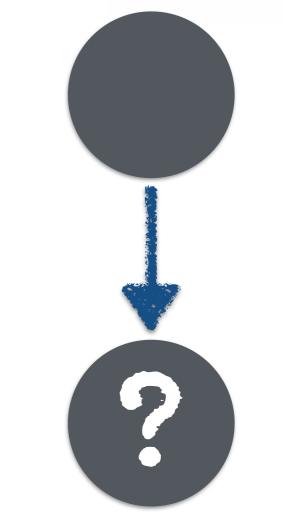










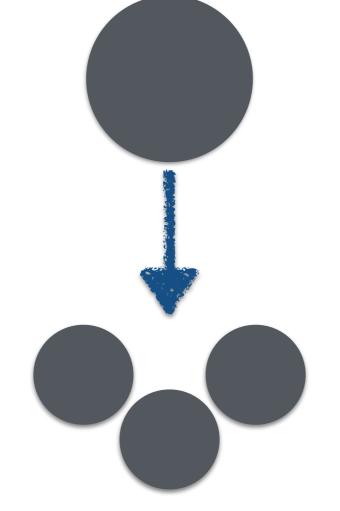


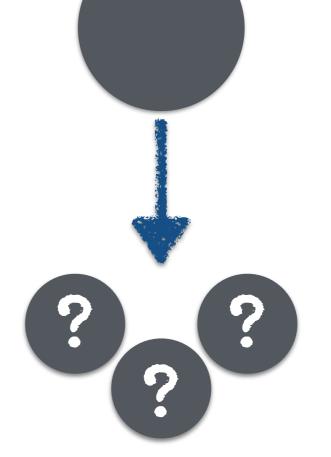
One Way Supervisor to Subordinate Aware

#### **One Way Supervisor to Subordinate Unaware**









One Way Supervisor to Subordinates Aware

# **One Way Supervisor to Subordinates Unaware**

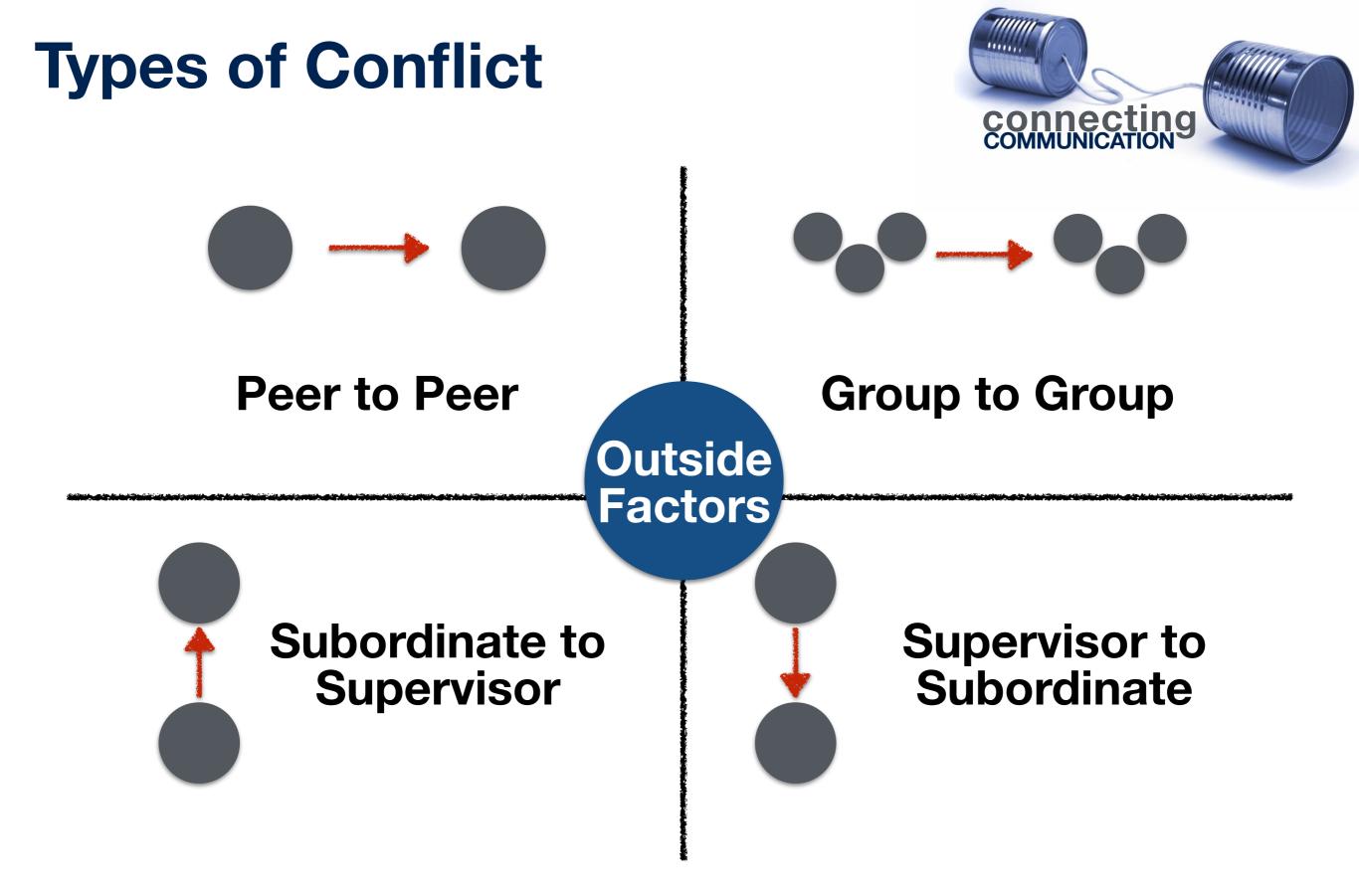




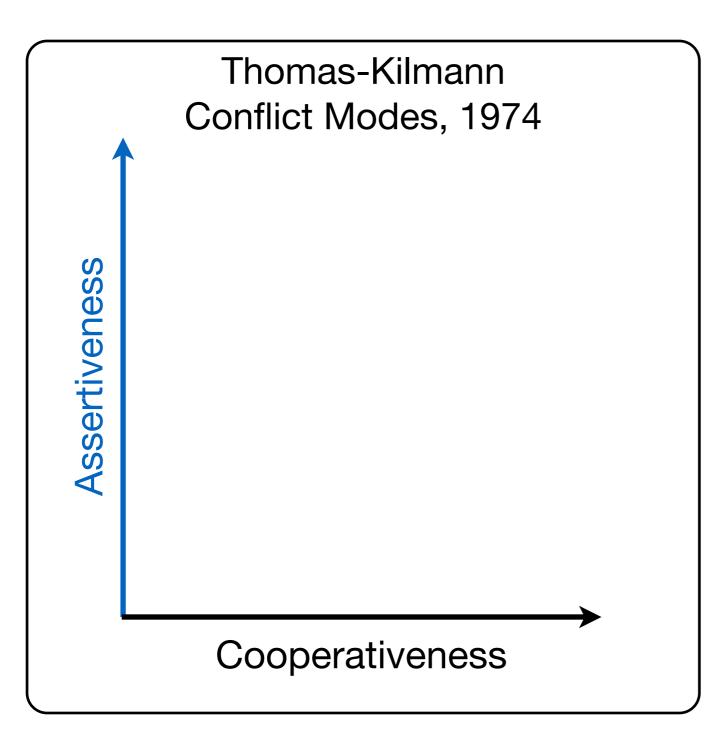
Two Way Subordinate to Supervisor Aware





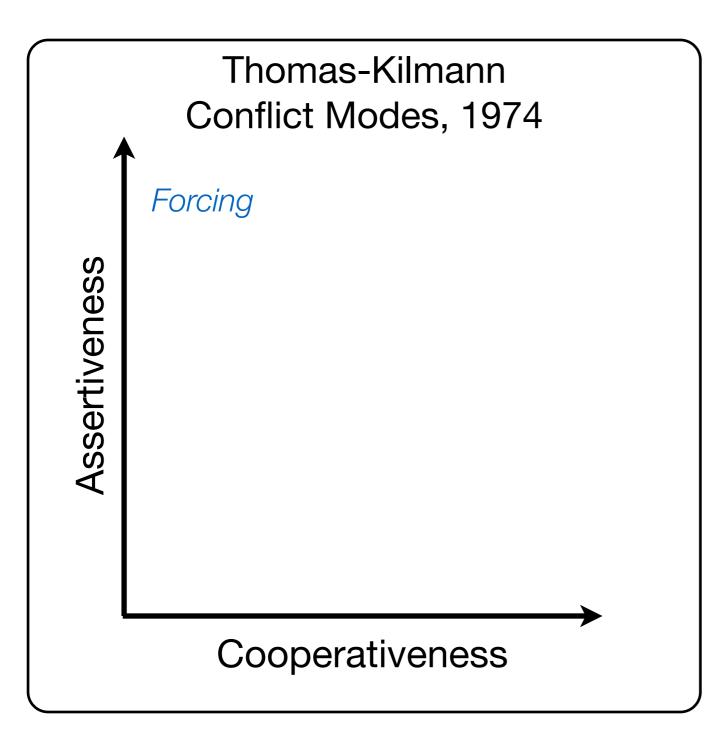










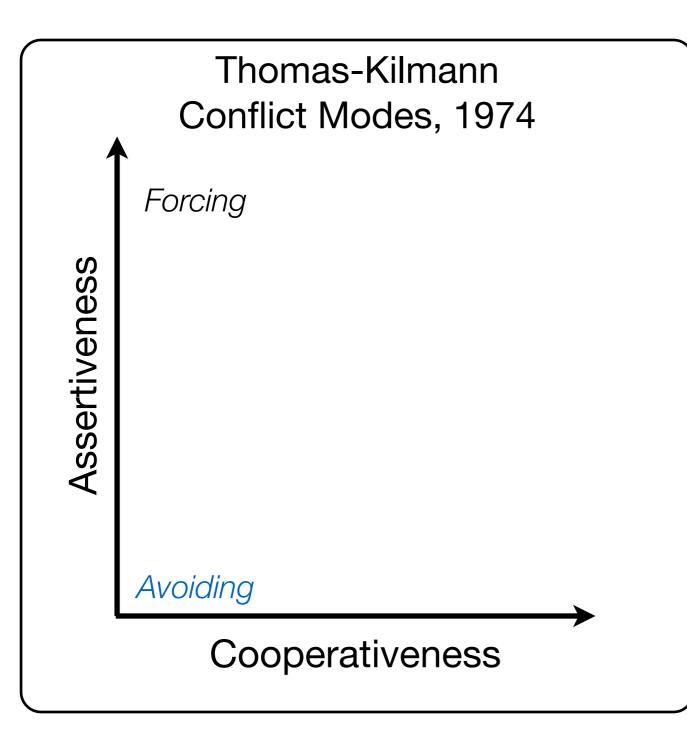




## Forcing

- Zero-Sum Orientation
- Win/Lose Power Structure



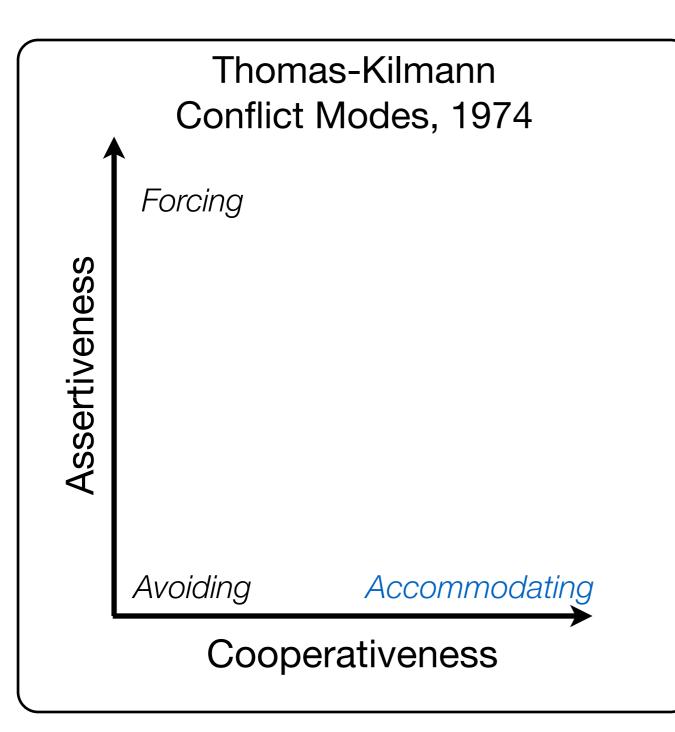




## Avoiding

- Withdraw from Situation
- Maintain Neutrality



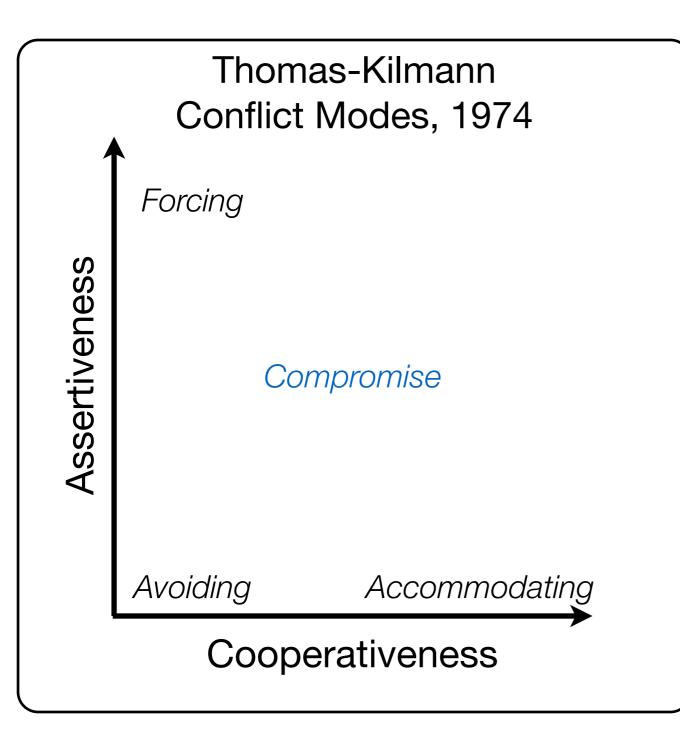




## Accommodating

- Accede to the other party
- Maintain Neutrality



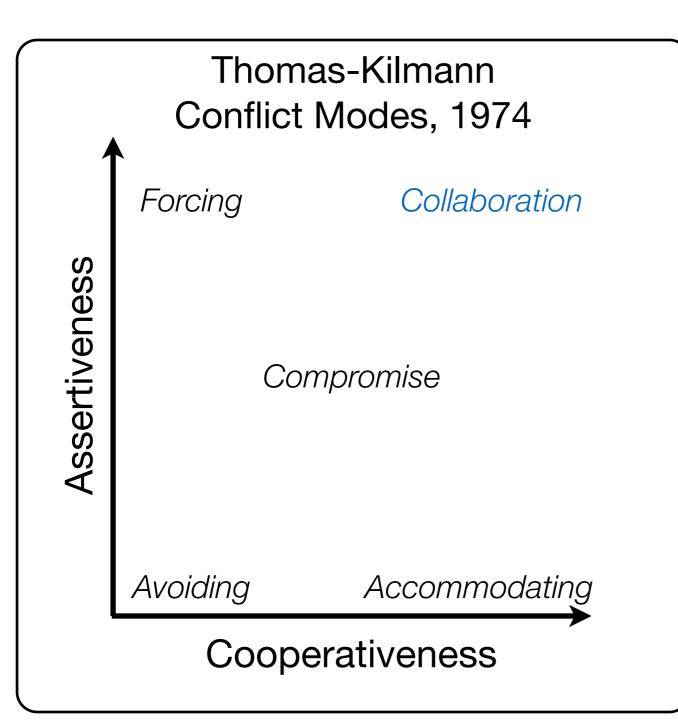




## Compromise

- Minimally Acceptable to All
- Relationships
   Undamaged







## Collaboration

- Expand Range of Outcomes
- Achieve Win/Win Outcomes



Thomas-Kilmann Conflict Modes, 1974		
	Forcing	Collaboration
Assertiveness	Compromise	
	Avoiding	Accommodating
Cooperativeness		





### **Government vs Business**

### Government (elected)

- Few will enter elected office
- Elected position

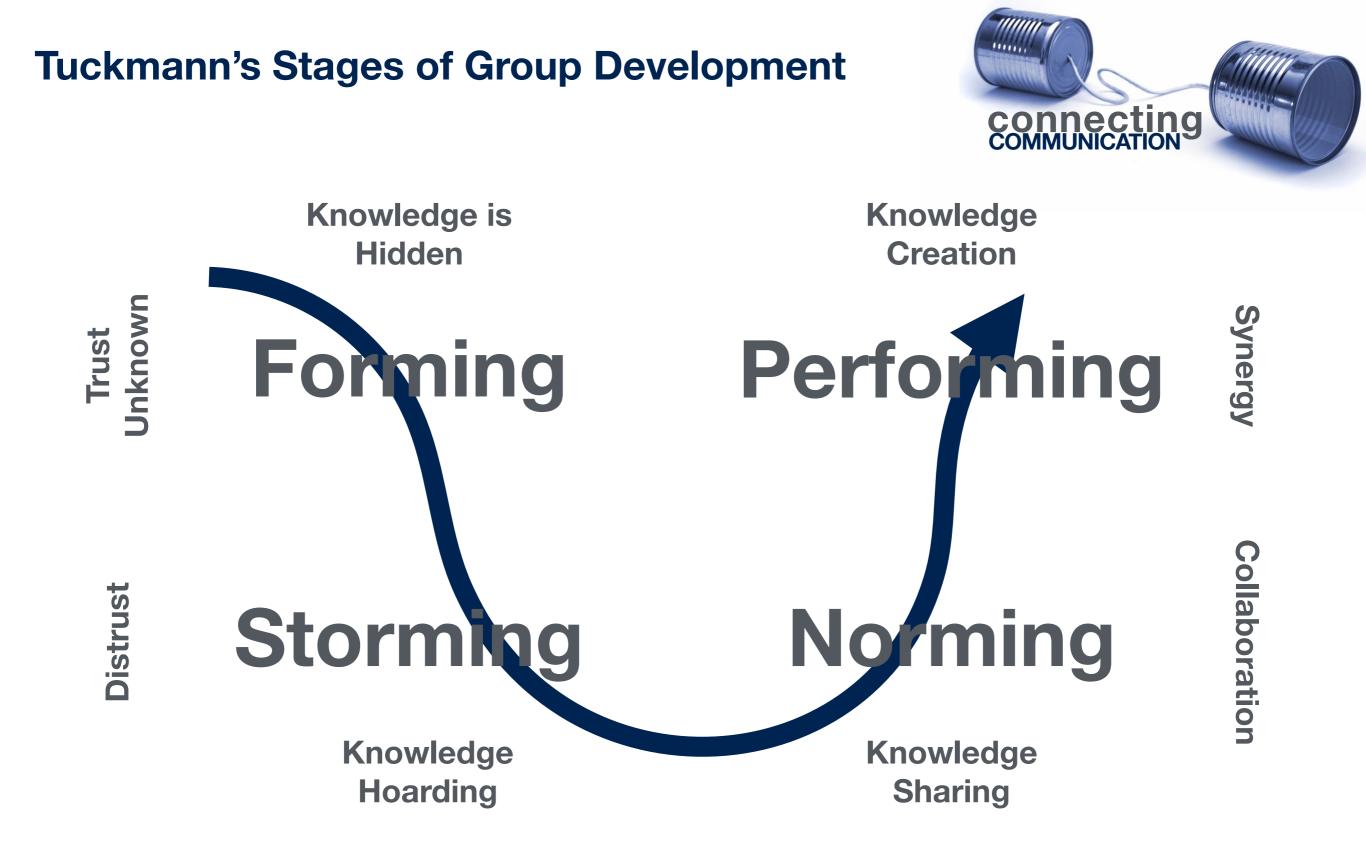
   (longer time between
   "job" changes)
- Dissent tolerated & even encouraged by base



#### **Business**

- Most will work in business environment
- "Hired" (termination can be rapid)
- Disagreement allowed within process, but dissent & conflict could lead to termination







#### go to www.kiwilive.com and type in keyword: patrick

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